

Principles and Models for System Architecture

July 15-19, 2019

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	Monday	Tuesday	Wednesday	Thursday	Friday
8:30	Introductions (Team)	Function in Architecture (Crawley)	Architectural Decisions (Cameron)	Role and Deliverables of the Architect (Crawley)	Modularity and Architecture (Cameron)
9:00	System Thinking (Crawley)				
9:30		Exercise: Build an architectural diagram Diagram (Cameron and Crawley)	Exercise on Architectural Decisions (Cameron)	Exercise on Role and Deliverables of the Architect (Crawley)	
10:00	Architecture Overview (Crawley)	Concept (Crawley)	Strategy + Marketing Impact on Architecture (Cameron)	Case Study (Crawley)	DSM as a Representation, including Interfaces(Crawley)
10:30					DSM Exercise (Crawley)
11:00			Strategy + Marketing Influence Exercise (Cameron)		
11:30					
Noon	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>
1:00	Form in Architecture (Crawley)	Representing Architecture in a Tradespace (Cameron)	Strategy + Marketing Influence Exercise (Cameron)	Complexity Management in OPM (Dori)	Research in Architecture (Cameron)
1:30					
2:00	Exercise on Form Representation (Crawley)	Exercise: Tradespaces (Cameron)	Stakeholder Needs and Goals (Crawley)	Intermediate project presentations, feedback (Crawley and Dori)	Final project presentations and feedback (All)
2:30	Introduction to OPM (Dori)				
3:00		Structural and procedural links (Dori)	Exercise on Stakeholders (Crawley)	DoDAF, SysML and OPM (Dori)	Course summary and awarding of certificates (All)
3:30					
4:00	Exercise: Producing first architecture diagram (Cameron)		What is a model? (Dori)		
4:30				Coached session on project (Crawley and Dori)	

*There are evening readings and assignments;
refer to the program outline at <http://shortprograms.mit.edu/sea> for details*