			Change	time in blue cells only.		
Day 1						
9:00 AM	to	10:00 AM	1:00	Lecture: The State of Design (Kressy)		
		10.00 7 11 11	1.00	Value of design and how it is currently harnessed by various orginalizations.		
10:00 AM	to	10:20 AM	0:20	Exercise: Break down their product's value for E + F		
				Participants think about thir company's product and decompose it's customer		
				value in terms of function and emotion. Quick report out to class.		
10:20 AM	to	10:30 AM	0:10	Break		
10:30 AM	to	11:50 AM	1:20	Lecture: The State of Al (Witoszko)		
				An overview of Al, how it works and it's current capabilites, short falls and applications		
11:50 AM	to	12:50 PM	1:00	Lunch		
1110071111		12.001111	1100			
12:50 PM	to	1:50 PM	1:00	Lecture: Design Process + HCD (Kressy)		
				HCD process deep dive with an emphasis on user needs and emotions, empathy connection. Touch upon Design Driven, Tech Driven, Accidental, Biomimicry. Also talk about concept gen.		
1:50 PM	to	2:00 PM	0:10	Break		
2:00 PM		3:00 PM	1:00	Lecture: Explore - Case (Kressy)		
2.001				Exploration process, empathy, integruty, connection to others, bias, insight. Arm dehydration case. Observation and interviews.		
3:00 PM	+0	3:30 PM	0.20	Lecture/Demos Exploration Tools + AL(Miteerike)		
3:00 PIVI	to	3.30 PIVI	0:30	Lecture/Demo: Exploration Tools + AI (Witoszko) Demo observation and interviews as well as various AI tools for needs finding		
				Define observation and interviews as well as various Ai tools for freeds infulling		
3:30 PM	to	5:00 PM	1:30	Exercise: Explore		
				Participants practice exploration methods and tools (interviews, observation, Al tools)		
Day 2						
9:00 AM	to	10:20 AM	1:20	Lecture: Express		
				Learn various methods such as story telling, needs list, personas, image boards photos, video.		
10:20 AM	to	10:30 AM	0:10	Break Break		
10.20 444	1	12.00 014	1.20	Lecture/Demoi Everencias Table : Al		
10:30 AM	to	12:00 PM	1:30	Lecture/Demo: Expression Tools + Al Demo various methods of expression such as story telling, personas, image boards, photos, video with the help of Al		

12:00 PM	to	1:00 PM	1:00	Lunch			
1:00 PM	to	3:00 PM	2:00	Exercise: Express			
				Teams use the morning's theory and skills to create a compelling, entertaining			
				presentation (slide deck).			
3:00 PM	to	4:00 PM	1:00	Team Presentations			
3.00 FIVI	10	4.00 T W	1.00	10 min Presentations with feedback			
				TO THINT I TESCRICATIONS WITH TESCADACK			
4:00 PM	to	4:30 PM	0:30	Debrief			
Day 3							
9:00 AM	to	9:40 AM	0:40	Lecture: Creating (Design Driven)			
				Courage, vision, drive, togetherness.			
0.40.484		44 00 414	4.00				
9:40 AM	to	11:00 AM	1:20	Lecture/Demo: Creation Tools + Al			
				Concept Generation, Aesthetics, Form Studies, Mood boards			
11:00 AM	to	11:10 AM	0:10	Break			
11.00 AW	10	11.10 AW	0.10	Dieak			
11:10 AM	to	11:40 AM	0:30	Lecture: Concept Selection (Kressy)			
		-					
11:40 AM	to	1:40 PM	2:00	Exercise: Emotional Design Challenge (and working Lunch)			
				Teams practice the design driven process by creating a beautiful design			
1:40 PM	to	2:40 PM	1:00	Design Review			
				10 min Crits with feedback session			
2:40 PM	to	3:00 PM	0:20	Program reflection			
3:00 PM	to	5:00 PM	2:00	Field Trip to Sprout Studios and Cocktails (optional)			
3.00 PIVI	to	5:00 PIVI	2.00	Fleid Trip to Sprout Studios and Cocktails (optional)			
				Objectives			
				Objectives: Understand HCD			
				Understand customer needs and desires.			
				Convert Needs into selection filter.			
				Understand some AI tools -which ones do we teach?			
				Practice with AI tools to generate conceptsproject topic?			
				Control Al generated concepts with user needs from HCD.			
				Iterate and refinew with Al			