

Schedule – Predictive Multiscale Materials Design Short Course 2021

Instructor: Markus J. Buehler

Time	Monday June 21	Tuesday June 22	Wednesday June 23	Thursday June 24	Friday June 25
7-7:45 am	REGISTRATION				
8-9:30 am	Introduction: Materials by Design, from Atoms to Structures, Advanced Computing to Manufacturing L1	Materiomics: Fundamentals and Applications of Bioinspired Design by Categorization Case study: Molecular mechanics of viral proteins <i>In-class 3D printing – setting up (various methods)</i> L5	Advanced Simulation Methods: Reactive Force Fields, Chemical Modeling, Quantum Training and Machine Learning L7	Performance of Materials in Extreme Conditions: Resilience, Stability, Catastrophic Failure: Connecting Experiment, Modeling and Theory Case study: Molecular mechanics and earthquakes L9	Materiomics Case Study III: Natural and Synthetic Spider Webs in 2D and 3D; Experiment, Modeling and Additive Manufacturing of Advanced Materials <i>Live dissection of a hierarchical spider web structure, neural network modeling and structure generation</i> L11
9:30-9:45 am	COFFEE BREAK	COFFEE BREAK	COFFEE BREAK	COFFEE BREAK	COFFEE BREAK
9:45-12:30:	Hierarchical Materials & Structures: Biological Design, Feynman Paradigm and Artificial Intelligence (AI) L2	Predictive Design: Multiscale Self-assembly & Additive Manufacturing; Fundamentals, Implementation, and Examples <i>In-class design studio and 3D printing of optimized materials</i> L6	Materiomics Case Study II: Modeling, Design, Manufacturing and Characterization of <i>De Novo</i> Hierarchical Composite Materials – turning weakness to strength <i>In-class coding exercise – machine learning classifier development</i> L8	Survey of Quantitative Multiscale Experimental Tools; Translational paradigms; Modeling in Science, Art and Music and Cross-disciplinary Synthesis, category theory <i>Vibrational material model live demonstration</i> L10	Supercomputing Tools, Code and Software Architecture; Cloud Simulations, Big Data & Analytics, Machine Learning and AI, neuromorphic computing, quantum computing, outlook L12
12:30-1:00 pm	LUNCH (on your own)	LUNCH (on your own)	LUNCH (on your own)	LUNCH (on your own)	Concluding Lecture: Future Opportunities Group Discussion; <i>Certificates</i> L13
1:00-2:30 pm	Fundamentals of Computational Materials Science: Concepts, Implementation and Examples, Physics and Data-driven Methods L3	LAB 1: Hands-on Molecular Modeling – From the Bottom Up (includes simulation case studies, data analysis, visualization)	LAB 2 INTRO LECTURE: Bioinspired Materials & Additive Manufacturing; <i>Hands-on Application of Machine Learning and AI in Materials Design</i>	LAB 3: <i>Participants work on Group Assignments (work done in groups, in Zoom breakout rooms, mentored by the instructor)</i>	<i>Adjourn</i>
2:30-2:45 pm	COFFEE BREAK	COFFEE BREAK	COFFEE BREAK	COFFEE BREAK	
2:45-4 pm	Materiomics Case Study I: Bio-inspired Surface Engineering (Gecko Nanotechnology & Adhesion) L4	LAB 1 (cont'd): Interactive Case Studies (participants give short presentations, interactive discussion)	LAB 2 (cont'd): Bioinspired Materials & Additive Manufacturing, Materials Processing Laboratory (virtual interactive lab tour, videos, and live demo by the instructor)	LAB 3 (cont'd): Presentations and Discussions, time for open Q&A (interactive group activity)	
4-5:30 pm	VIRTUAL RECEPTION (includes participant introductions) 1-236 (Spofford Room)	Optional: <i>Time for Group Work and Assignments (can be arranged within groups at other times)</i> , Instructor is available for personal Zoom sessions	Optional: <i>Time for Group Work and Assignments (can be arranged within groups at other times)</i> ; Instructor is available for personal Zoom sessions		

Color code: Black font – lecture activity, blue font – interactive work

In-class interactive simulations performed via in-browser cloud computing (access to internet via browser required)