



PREDICTIVE MULTISCALE MATERIALS DESIGN

June 13–17, 2022 | professional.mit.edu/mmd | Instructor: Markus J. Buehler (email: mbuehler@mit.edu)

	MONDAY, JUNE 21	TUESDAY, JUNE 22	WEDNESDAY, JUNE 23	THURSDAY, JUNE 24	FRIDAY, JUNE 25
7:00–7:45 am	REGISTRATION				
8:00–9:30 am	Introduction: Materials by Design, from Atoms to Structures, Advanced Computing to Manufacturing L1	Materiomics: Fundamentals and Applications of Bioinspired Design by Categorization; Case study: Molecular mechanics of viral proteins <i>In-class 3D printing: setting up (various additive methods and integration with computing and computer vision)</i> L5	Advanced Simulation Methods: Reactive Force Fields, Chemical Modeling, Quantum Training and Machine Learning, High-throughput material screening (materials genome); Advanced Machine Learning methods applied to materials modeling and design (autoencoders, NLP, transformer, game theory/GANs, graph neural networks and geometric deep learning) L7	Performance of Materials in Extreme Conditions: Resilience, Stability, Catastrophic Failure: Connecting Experiment, Modeling and Theory Case study: Molecular mechanics and earthquakes L9	Materiomics Case Study III: Natural and Synthetic Spider Webs in 2D and 3D; Experiment, Modeling and Additive Manufacturing of Advanced Materials <i>Live dissection of a hierarchical spider web structure, neural network modeling (GAN and NLP) and structure generation</i> L11
9:30–9:45 am	COFFEE BREAK				
9:45 am–12:30 pm	Hierarchical Materials & Structures: Biological Design, Feynman Paradigm and Artificial Intelligence (AI): Nanoengineering hierarchical materials to meet industrial needs L2	Predictive Design: Multiscale Self-assembly & Additive Manufacturing; Fundamentals, Implementation, and Examples <i>In-class design studio and 3D printing of optimized materials (continuum optimization and microstructural modeling)</i> L6	Materiomics Case Study II: Modeling, Design, Manufacturing and Characterization of <i>De Novo</i> ; Hierarchical Composite Materials: turning weakness to strength <i>In-class coding exercise: machine learning convolutional classifier development, cloud computing demonstration</i> L8	Survey of Quantitative Multiscale Experimental Tools; Translational paradigms; Modeling in Science, Art and Music and Cross-disciplinary Synthesis, category theory <i>Vibrational material model live demonstration</i> L10	Supercomputing Tools, Code and Software Architecture; Cloud Simulations, Big Data & Analytics, Machine Learning and AI, neuromorphic computing, quantum computing, outlook L12
12:30–1:00 pm	LUNCH BREAK (ON YOUR OWN)				
1:00–2:30 pm	Fundamentals of Computational Materials Science: Concepts, Implementation and Examples, Physics and Data-driven Methods L3	LAB 1: Hands-on Molecular Modeling: From the Bottom Up (includes simulation case studies, data analysis, visualization)	LAB 2: Bioinspired Materials & Additive Manufacturing; <i>Hands-on Application of Machine Learning and AI in Materials Design, Virtual and Augmented Reality (AR/VR)</i>	MATERIALS DESIGN CLINIC 2: <i>Machine learning, data collection, feasibility. Working with problems shared by participants for real-world solutions.</i>	Concluding Lecture: Future Opportunities; Group Discussion; Certificates L13
2:30–2:45 pm	COFFEE BREAK				
2:45–4:00 pm	Introduction to machine learning clinic; Materiomics Case Study I: Bio-inspired Surface Engineering (Gecko Nanotechnology & Adhesion), industrial applications of multiscale modeling and AI in materials engineering L4	LAB 1 (cont'd): Interactive Case Studies (participants give short presentations, interactive discussion)	LAB 2 (cont'd): <i>Bioinspired Materials & Additive Manufacturing, Materials Processing Laboratory</i> (virtual interactive lab tour, videos, and live demo by the instructor) MATERIALS DESIGN CLINIC 1	LAB 3: <i>Presentations and discussions, time for open Q&A (interactive group activity)</i>	Note: All times are US Eastern Daylight Time. Schedule is subject to change. COLOR CODE Black font – Lecture activity <i>Bold italic font – Interactive work</i>
4:00–5:30 pm	RECEPTION (includes participant introductions) 1-236 (Spofford Room)	Optional: <i>Time for Group Work and Assignments (can be arranged within groups at other times), Instructor is available for personal meetings</i>	Optional: <i>Time for Group Work and Assignments (can be arranged within groups at other times), Instructor is available for personal meetings</i>		In-class interactive simulations performed via in-browser cloud computing (access to internet via browser required)