

## **DESIGNING WITH AI FOR MEANINGFUL OUTCOMES**

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	DAY 1	DAY 2	DAY 3
9:00–10:00 am	Lecture: The State of Design (Kressy): Value of design and how it is currently harnessed by various orginaizations.	Lecture: Express Learn various methods such as story telling, needs list, personas, image boards, photos, video.	Lecture: Creating (Design Driven) (9:00-9:40 am) Courage, vision, drive, togetherness.
10:00–10:20 am	Exercise: Break down their product's value for E + F Participants think about thir company's product and decompose it's customer value in terms of function and emotion. Quick report out to class.		Lecture/Demo: Creation Tools + Al Concept Generation, Aesthetics, Form Studies, Mood boards
10:20–10:30 am	BREAK		
10:30 am-12:00 pm	An overview of AI, how it works and it's current capabilites, short falls and such as sto	Lecture/Demo: Expression Tools + Al	BREAK AT 11:00 AM
		Demo various methods of expression such as story telling, personas, image boards, photos, video with the help of Al	Lecture: Concept Selection (Kressy) (11:10-11:40 am)
	LUNCH BREAK AT 11:50 AM		
12:00 pm-1:00 pm	LUNCH BREAK		Exercise: Emotional Design Challenge (and working Lunch)
1:00-1:50 pm	Lecture: Design Process + HCD (Kressy) (12:50 pm) HCD process deep dive with an emphasis on user needs and emotions, empathy, connection. Touch upon Design Driven, Tech Driven, Accidental, Biomimicry. Also talk about concept gen.	Exercise: Express Teams use the morning's theory and skills to create a compelling, entertaining presentation (slide deck).	(11:40 am-1:40 pm) Teams practice the design driven process by creating a beautiful design
1:50-2:00 pm	BREAK		Design Review (1:40-2:40 pm) 10 min Crits with feedback session
2:00-3:00 pm	Exploration process, empathy, integruty, connection to others, and skills to create a compelling,	Teams use the morning's theory	
		and skills to create a compelling, entertaining presentation (slide deck).	Program reflection (2:40-3:00 pm)
3:00—3:30 pm	Lecture/Demo: Exploration Tools + Al (Witoszko) Demo observation and interviews as well as various Al tools for needs finding	Team Presentations (3:00-4:00 pm) 10 min Presentations with feedback	Field Trip to Sprout Studios and Cocktails (optional)
3:30-5:00 pm	Exercise: Explore Participants practice exploration methods and tools (interviews, observation, Al tools)		
		Debrief (4:00-4:30 pm)	

Note: All times are US Eastern Daylight Time. Schedule is subject to change.

## **COLOR CODE:**

Black font – Lecture activity

Bold italic font – Interactive work
In-class interactive simulations performed via in-browser cloud computing (access to internet via browser required)